

SPECIFICATION

TO ALL WHOM IT MAY CONCERN:

BE IT KNOWN THAT WE, Tomohiro Yamana, a citizen of Japan residing at Kawasaki, Japan, Shinichiro Tago, a citizen of Japan residing at Kawasaki, Japan, Taizoh Satoh, a citizen of Japan residing at Kawasaki, Japan, Yoshimasa Takebe, a citizen of Japan residing at Kawasaki, Japan and Yasuhiro Yamazaki, a citizen of Japan residing at Kawasaki, Japan have invented certain new and useful improvements in

INFORMATION PROCESSING DEVICE AND COMPUTER SYSTEM

of which the following is a specification : -

TITLE OF THE INVENTION

INFORMATION PROCESSING DEVICE AND COMPUTER.
SYSTEM

5 BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention relates to an
information processing device and particularly
relates to a parallel-processing processor which can
10 execute Very Long Instruction Words (VLIW).

Due to recent requirements for a higher
processing speed of computing systems, it is
required to increase number of instructions
executable in parallel in a single clock cycle for
15 each processor. To meet such a requirement, systems
utilizing Very Long Instruction Words or VLIW
instructions have been proposed. However, such
systems have a problem that for some program, a
considerable number of nops (no operation), i.e.,
20 instructions which do not need interpretation or
execution thereof, are stored in a real memory.
When there are a considerable number of nop
instructions, more space in an instruction cache or
a main memory becomes unusable. This may give rise
25 to a reduction in performance. Accordingly, for
VLIW systems, there is a need for a device which can
store instructions executable in parallel into a
real memory without adding any nop instruction,
expand them into a group of instructions executable
30 in parallel and supply the group of instructions
executable in parallel.

2. Description of the Related Art

Firstly, referring to Figs. 1 and 2, a
computing system using VLIW instructions will be
35 described.

Fig. 1 shows a configuration of a
parallel-processing processor of the related art.

The instruction submitting part 3 submits elementary instructions in the supplied instruction words to the instruction executing parts EU0-EUn. If the instruction executing parts EU0-EUn are already executing preceding elementary instructions, the instruction submitting part 3 waits for the preceding instructions to complete, and then supplies next elementary instructions to the relevant instruction executing parts. The instruction executing parts EU0-EUn execute the supplied elementary instructions. Upon completion of executions, the instruction executing parts EU0-EUn inform the instruction submitting part 3 that the executions have been completed.

Fig. 2 is a diagram showing a format of an

instruction word supplied to the above-mentioned parallel-processing processor having four instruction-executing parts EU0-EUn. As shown in Fig. 2, the instruction word includes elementary instructions EI and non-operational instructions nop. It can be seen that the ratio of the non-operational instructions considerably high when the number of elementary instructions included in a single instruction word and executed in parallel is less than the number of instruction executing parts EU0-EUn.

In other words, with a system for parallel-processing a plurality of elementary instructions using the prior art VLIW, since the instruction words have fixed length, when the number of instruction words to be executed in parallel is less than a predetermined number, non-operational instructions must be added to the VLIW to provide a predetermined length. Therefore, for a program having a low degree of parallel processing of the instructions, an increase in the number of non-operational instructions causes an increase of the amount of instruction code. This causes problems such as a reduced usage efficiency of the memory, a reduced hit ratio of the cache memory and an increase in the load of the instruction read-out mechanism.

Some methods have been proposed to overcome such problems. For example, it is known to provide information in the instruction to indicate whether it is an nop instruction and to prohibit the operation of an operation part if it is a nop instruction (e.g., Japanese laid-open patent no. 8-161169). Another known method is to make use of variable length VLIW instructions to omit nop parts and to expand VLIW instruction including only executable instructions and assigning them among the

operation parts (e.g., Japanese laid-open patent no. 11-281957 by the Applicant).

However, further improvements are possible with such known methods for efficiently reading out the VLIW instructions and for efficiently assigning them among the operation parts execute operations.

In detail, the instruction submitting part 3 of the prior art shown in Fig. 1 can hold n instructions supplied from the read-out part 1. That is to say, the instruction submitting part 3 has a $1 \times n$ (1-row x n -column) configuration. Instruction submitting part having such configuration is adopted for configurations described in the above-mentioned Japanese laid-open patent nos. 8-161169 and 11-281957. However, this is inefficient since the instruction submitting part 3 has a $1 \times n$ configuration and the VLIW instructions must be frequently read out from the memory 7. Also, since the VLIW instructions have a variable length, it is not guaranteed that all the VLIW instructions would be stored in the instruction submitting part 3. That is to say, there may be a case where only a part of a VLIW instruction is transferred to the instruction submitting part 3 and the remaining part remains in the memory 7. In such a case, the VLIW instruction cannot be executed until the remaining part of the VLIW instruction is read out from the memory 7 and transferred to the instruction submitting part 3.

SUMMARY OF THE INVENTION

Accordingly, it is a general object of the present invention to provide an information processing device and a computing system which can obviate the above-mentioned prior art problems.

It is another and more specific object of the present invention to provide an information

variant of the parallel processing processor of a first embodiment of the present invention.

Fig. 7 is a block diagram showing a parallel processing processor of a second embodiment of the present invention.

Fig. 8 is a block diagram showing a configuration of a parallel processing processor of an embodiment of the present invention and a computing system including thereof.

Fig. 9 is a flowchart showing an operation of the controller shown in Fig. 8.

Fig. 10 is a diagram showing an arrangement of instructions used for explaining an example of an operation of the parallel processor shown in Fig. 8.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

In the following, principles and embodiments of the present invention will be described with reference to the accompanying drawings.

Fig. 3 is a block diagram showing a parallel processing processor of a first embodiment of the present invention. The parallel processor shown in Fig. 3 includes a first instruction buffer 21, a first selection circuit 22, a second instruction buffer 23, a second selection circuit 24 and groups operation parts 25, 26 and 27, each group including two operation parts.

The first instruction buffer 21 has an $m \times n$ (m -row \times n -column) configuration (m and n are each an arbitrary integer.) An example shown in Fig. 3 has a 3×6 configuration. The first instruction buffer 21 receives VLIW instructions of a variable length which are read out from a memory 28 described later with reference to Fig. 4, such that VLIW instructions are received as a group of n VLIW

5 portions for holding the above-mentioned first and second information) is referred to as a unit buffer. Accordingly, the first instruction buffer 21 includes 18 ($=3 \times 6$) unit buffers.

Referring now to Fig. 4, an instruction used in the present embodiment will be described. Fig. 4 shows a memory 28 used in the present embodiment and a plurality of instructions stored therein. The memory shown in Fig. 1 is indicated with reference numeral 7. The variable-length instructions used in the configuration of the present embodiment are each provided with a flag 29 which is information showing whether the relevant instruction is simultaneously executable. The flag 29 takes a value "0" or "1". For example, instruction 1 is provided with the flag 29 having a value "0" and instruction 4 is provided with the flag 29 having a value "1". The value "0" indicates that the instruction is a simultaneously executable instruction and the value "1" shows that the instruction is not an instruction which is simultaneously executable with an immediately succeeding instruction. In the example of Fig. 4, instructions 1 to 4 are simultaneously executable instructions. Since the flag 29 of instruction 4 takes a value "1", instruction 4 cannot be simultaneously executed with instruction 5. Since the flag 29 of instruction 5 takes a value "1", instruction 5 cannot be simultaneously executed with instruction 6.

35 When the memory 28 storing such a group of
instructions is expanded two-dimensionally according
the prior art method using nops, it gives a

configuration as shown by reference numeral 28A in Fig. 4. One row includes four instructions and each row forms a single VLIW instruction. The instructions are stored in such a manner that four instructions are stored in the bottom row from left to right, and then four instructions are stored in the second row from the left to right. An instruction address shown in Fig. 4 is incremented by four per a single instruction. Each flag 29 added to the last instructions of each VLIW instruction takes a value "1". That is to say, the flag 29 is information showing a boundary between the VLIW instructions. (The flag 29 is referred to as a packing flag).

Instructions are read out from the memory 28 of Fig. 4 and are written in the first instruction buffer 21 shown in Fig. 3 in a block-by-block manner (i.e., six instructions at a time) sequentially from the bottom left. Digits "0" and "1" shown in Fig. 3 indicates above-mentioned packing flags. Note that in Fig. 3, labels indicating individual instruction in Fig. 4, such as instruction 1, are omitted.

Also, in Fig. 3, each unit buffer is labeled with symbols "A", "B" and "C". These symbols are second information applied to each of the instructions (note that the first information is a packing flag). The second information shows a type of instruction. In other words, it can be said that the second information shows one of the groups of operation parts 25 to 27 to be processed. The operation parts 25, 26 and 27 execute operations A, B, and C, respectively. For example, operations A, B and C are an integer number operation, a floating point operation and a branch instruction operation, respectively.

In the example shown in Fig. 3,

instructions are written into the bottom row of the first instruction buffer from the left in a sequential manner. The first two unit buffers are empty and there are no instruction written in them.

5 Subsequently, there are four instructions with flags "0" having instruction types "B", "A", "B" and "C", respectively. In the second bottom row (middle row), instructions having flags with values "0", "1", "0", "1", "0" and "0" and having instruction types "A",
10 "C", "B", "C", "A" and "C" are written from the left. In the top row, instructions having flags with values "1", "0", "0", "1", "0" and "1" and having instruction types "C", "B", "A", "C", "A", "B" are written from the left.

15 As has been described above, the packing flags indicate the boundaries of the VLIW instruction. Therefore, in the example show in Fig. 3, the first VLIW instruction includes six instructions of instruction types "B", "A", "B", "C",
20 "A" and "C", the second VLIW instruction includes two instructions of instruction types "B" and "C", and the third VLIW instruction includes three instructions of instruction types "A", "C" and "C", respectively. (Here, fourth and further VLIW
25 instructions are not explained in detail). It is to be noted that the first VLIW instruction extends over two blocks (from the bottom row to the center row), and the third VLIW instruction also extends over two blocks (from the center rows to the top
30 row). With the configuration of the present embodiment, the VLIW instructions extending over a plurality of rows (blocks) can be read out from the first instruction buffer in a single read operation. Since the prior art configuration is a 1×6 (1-row x
35 6-column) configuration, in order to process the above-describe VLIW, there is a restriction that a VLIW instruction must be complete within one row.

FIG. 3

The first selection circuit 22 includes six selectors each having three inputs and one output (3 to 1 selectors). Fig. 5 is a detailed diagram of the configuration shown in Fig. 3. The first selection circuit 22 includes six selectors (sel) each having three inputs and one output (3 to 1 selectors) 22₁ to 22₆. Each selector 22₁ to 22₆ receives three instructions read out from three unit buffers of a corresponding column and selects one of them. For example, the selectors 22₁ to 22₆ each selects information read out from unit buffers accompanied by *. Selection is carried out by referring to the values of the packing flags. Selection control will be described later.

As shown in Fig. 5, the second selection circuit 24 includes six selectors (sel) having six inputs and one output (6 to 1 selectors) 24_1 to 24_6 . The six inputs of each selector 24_1 to 24_6 are connected to the outputs of six unit buffers 23_1 to 23_6 . The outputs of the selectors 24_1 and 24_2 are connected to the group of operation parts 25. The outputs of the selectors 24_3 and 24_4 are connected to the group of operation parts 26. The outputs of the selectors 24_5 and 24_6 are connected to the group

of operation parts 27.

The second selection circuit 24 implements a selection operation by referring to the instruction types "A", "B" and "C". For example, the selectors 24₁ and 24₂ connected to the group of operation parts 25 of type "A" select the unit buffers 23₃ and 23₄ holding instructions of type "A". Similarly, the selectors 24₃ and 24₄ connected to the group of operation parts 26 of type "B" select the unit buffers 23₅ and 23₆ holding instructions of type "B".

Each of the groups of operation parts 25 to 27 is provided with two pipeline slots (operation parts). The group of operation parts 25 is provided with pipeline slots A1 and A2, the group of operation parts 26 is provided with pipeline slots B1 and B2, and the group of operation parts 27 is provided with pipeline slots C1 and C2.

As has been described above, the VLIW instruction extending over a plurality of blocks can be simultaneously supplied to the groups of operation parts 25 to 27.

Accordingly, summarizing the first embodiment of the present invention, a parallel processing processor is provided which includes an information buffer 21 of $m \times n$ (m -row \times n -column) configuration, instruction executing parts 25 to 27 for executing a plurality of instructions in parallel, a control circuit (a circuit including a first selection circuit 22, a second information buffer 23 and a second selection circuit 24) for selecting a predetermined number of instructions from the instruction buffer of $m \times n$ (m -row \times n -column) and distributing them to the instruction executing parts.

Fig. 6 is a block diagram showing a variant of the parallel processing processor of a

first embodiment of the present invention. This variant is characterized in that a second selection circuit 124 shown in Fig. 6 is used instead of the second selection circuit 24 shown in Fig. 5. The second selection circuit 124 includes six selectors (sel) each having three inputs and one output (3 to 1 selectors) 124_1 to 124_6 . Each one of the selectors 124_1 to 124_6 is connected to the predetermined three unit buffers of the second instruction buffer 23. For example, the selectors 124_1 , 124_3 , and 124_5 are connected to the outputs of the unit buffers 23_1 , 23_3 and 23_5 , respectively. The selectors 124_2 , 124_4 , and 124_6 are connected to the outputs of the unit buffers 23_2 , 23_4 and 23_6 , respectively.

The configuration shown in Fig. 6 corresponds to a case where a VLIW instruction that matches one of instructions in the sequence of predetermined simultaneously executable instructions is supplied from first instruction buffer 21 to the first selection circuit 22 and then outputted to the second instruction buffer 23. The sequence of predetermined simultaneously executable instructions implies that when there are two instructions of the same type, these must be arranged in a continuous manner.

Further, a configuration is considered in which the selectors 124_1 and 124_2 are directly connected to the pipeline slots A1 and A2 of the group of operation parts 25, respectively, the selectors 124_3 and 124_4 are directly connected to the pipeline slots B1 and B2 of the group of operation parts 26, respectively, and the selectors 124_5 and 124_6 are directly connected to the pipeline slots C1 and C2 of the group of operation parts 27, respectively. Then, the unit buffers 23_1 , 23_3 and 23_5 accompanied by odd reference numerals are

processed by the pipeline slots A1, B1 and C1 of odd
reference numeral and the unit buffers 23₂, 23₄ and
23₆ accompanied by even reference numerals are
processed by of pipeline slots A2, B2 and C2 of even
5 reference numeral. That is to say, the VLIW
instructions stored in the second instruction buffer
23 must meet such a condition (or rule).

In the configuration shown in Fig. 6,
instructions are arranged in the memory 28 as a
10 sequence of predetermined simultaneously executable
instructions. For example, such an arrangement of
instructions follows constraints that up to two
instructions of types "A", "B" and "C" can exist in
the VLIW instruction and if there are two
15 instructions, instructions of the same type cannot
be arranged at neighboring positions. In stead of
such constraints, when reading out the instructions
stored in the first instruction buffer 21, a
controller described below may refer to the
20 information indicating the type of instruction to
determine whether it is a sequence of predetermined
simultaneously executable instructions. Only when
it is determined as a sequence of predetermined
simultaneously executable instruction, the
25 instruction is selected and transferred to the
second instruction buffer 23.

Fig. 7 is a block diagram showing a
parallel processing processor of a second embodiment
of the present invention. The configuration of the
30 present embodiment is characterized in that in
addition to a limitation on a sequence of
predetermined simultaneously executable instructions,
there is a limitation of a number of predetermined
simultaneously executable instructions for
35 processing the VLIW instructions.

The present embodiment includes a first
instruction buffer 31 of a 3×4 (3-row x 4-column)

configuration, a first selection circuit 32, a second instruction buffer 33 of a 1×4 (1-row x 4-column) configuration, a second selection circuit 34, and three groups of operation parts 25 to 27. The first selection circuit 32 includes four selectors having three inputs and one output (3 to 1 selectors). Each selector selects instructions read out from three unit buffers of the corresponding column and outputs them to the corresponding unit buffer of the second instruction buffer 33. The selection operation is carried out by referring to the packing flag added to each instruction.

The second instruction buffer 33 includes four unit buffers. That is to say, with the second embodiment, it is possible to deal with variable length VLIW instructions each including up to four instructions, i.e., VLIW having a maximum variable length of four. In general, the configuration of the second embodiment cannot deal with more than four VLIW instructions and, therefore, it is a configuration for a case where an upper limit of four is set as a number of simultaneously executable instructions.

With the second embodiment, instructions are arranged in the memory 28 such that there are no more than four predetermined simultaneously executable instructions. Alternatively, when reading out the instructions stored in the first instruction buffer 31, a controller described below may refer to the number of instructions included in the VLIW instruction to be processed to determine whether it meets the condition of the number of predetermined simultaneously executable instructions. Only when it is determined that it meets number of predetermined simultaneously executable instructions, the instructions are selected and transferred to the second instruction buffer 33.

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mentioned first instruction buffer 21 (or 31) and the first selection circuit 22 (or 32). The instruction buffer 41 has a 4×4 (4-row x 4-column) configuration including four rows #0 to #3 and four columns #0 to #3. The instruction buffer 41 is provided with sixteen (=4x4) unit buffers 241 arranged in four rows and four columns. Each unit buffer 241 includes a portion for storing an instruction (INST.), a portion for storing a packing flag (P) and a portion for storing flags for specifying types of operation (F, B). If the instruction is a floating point operation, the flags are set as F=1 and B=0. If the instruction is a branch instruction, the flags are set as F=0 and B=1. If the instruction is an integer operation, the flags are set as F=0 and B=0. Three operations identified by a combination of the flags F and B correspond to the above-described types of instruction A, B and C.

The instruction buffer 41 includes a selector 141. The selector 141 receives four instructions read out from the instruction cache memory 51 and writes them into a row (block) specified by the controller 53.

The instruction buffer 41 includes four selectors having four inputs and one output (4 to 1 selectors) 341₁ to 341₄. These selectors 341₁ to 341₄ correspond to the above-described first selection circuit 22 (32). The inputs of the selector 341₁ are connected to the outputs of the unit buffers 241 in column #0. Similarly, the inputs of the selectors 341₂ to 341₄ are connected to the outputs of the unit buffers 241 in column #1 to #3, respectively. These selectors 341₁ to 341₄ are controlled by the controller 53.

The instruction buffer 42 corresponds to the above-described second instruction buffer 23

(33) and includes four unit buffers 142₁ to 142₄. The unit buffers 142₁ to 142₄ receive outputs of the selectors 341₁ to 341₄, respectively.

5 The selection circuit 43 corresponds to the above-described second selection circuit 24 (34) and includes six selectors each having four inputs and one output (4 to 1 selectors) 143₁ to 143₄. The inputs of each of the selectors 143₁ to 143₄ are connected to the outputs of four unit buffers 142₁ to 142₄. Each of the selectors 143₁ to 143₄ selects one of the four inputs according to the instructions of the controller 53. The outputs of the selectors 143₁ to 143₄ are supplied to the operation parts 44 to 49, respectively.

15 The operating parts 44 and 46 are integer operation parts. The operating parts 45 and 47 are floating point operation parts. The operating parts 48 and 49 are branch instruction operation parts. The operating parts 44 to 47 communicate data to and from the cache memory 52. The operation results of the operation parts 48 and 49 are supplied to the controller 53.

20 The controller 53 controls the instruction cache memory 51, the instruction buffer 41, the instruction buffer 42 and the selection circuit 43 in accordance with the flowchart shown in Fig. 9. Such a control is carried out using the pointers 54 to 56 and the program counter 57. The pointer (TOPPTR) 54 indicates on which row the starting address is placed. In other words, the pointer 54 points to one of the rows #0 to #3. The pointer (REAPTR) 55 indicates which of the four instructions in the row pointed by the pointer 54 is the starting instruction. That is to say, the pointer 55 specifies the starting address by the row number and the column number. The pointer (WRITEPTR) 56 indicates the row in which the instruction is to be

stored in the instruction buffer 41. In other words, the pointer 56 points one of the row numbers #0 to #3. Even is the pointer 56 points to a certain row, no more instructions can be stored in the pointed row if the instruction buffer 41 is full of instructions. The program counter (PC) 57 stores an address on the instruction cache memory 51 when storing the instruction in the row. That is to say, the program counters PC#0 to PC#3 are provided for the rows #0 to #3, respectively, and stores an address on the instruction cache memory 51 when storing the instruction in the row. Note that in with the configuration shown in Fig. 8, the instructions are written in from the top left position of the instruction buffer (row #0, column #0).

Now, an operation of the computing system of Fig. 8 will be described with reference to Fig. 9. Fig. 9 is a flowchart showing a control operation of the controller 53.

Firstly, the controller 53 initializes the pointers 54, 55 and 56 to set pointer values to 0 and clears the content of each of the unit buffers 241 of the instruction buffer 41 (step S11). Then, the controller 53 retrieves (fetches) a row of instructions from the instruction cache memory 51, and increments the pointer 56 by one, and sets the program counter 57 (step S12). Then, the controller 53 determines whether or not to generate a cancel request (CANCEL) (step S13). The cancel request clears all instructions stored in the instruction buffer 41 when the fetched instruction are disabled by mistaken branch predictions and exceptions. When the result of determination of step S13 is YES, the controller 53 returns to step S11. When the result of determination of step S13 is NO, the controller 53 proceeds to step S14.

The controller 53 determines whether it is possible to supply (release) a VLIW instruction to the instruction buffer 42 (step S14). In other words, the controller 53 determines whether the instructions constituting a single VLIW instruction are stored in the instruction buffer 141. This determination is implemented by referring to the packing flag P. When the result of determination of step S14 is NO, the controller 53 proceeds to step S12. In step S12, four instructions are read into the next row and the pointer 56 is incremented by one. When the result of determination of step S14 is YES, the controller 53 proceeds to step S15.

The controller 53 releases the VLIW instruction having packing flags P as boundaries to the instruction buffer 42 (step S15). At the same time, the controller 53 increments the pointer 54 by one if necessary, and updates the pointer 55. Then, the process of the controller 53 proceeds to step S16.

The controller 53 determines whether the instruction buffer 41 is full or not (step S16). If it is determined that the instruction buffer 41 is not full, the process of the controller 53 returns to step S12. If it is determined that the instruction buffer 41 is full, the fetching of the instructions from the instruction memory 51 by the controller 53 is stopped (step S17). Then, the process returns to step S14.

Now, an example of an operation according to the above-described flow chart will be described. An explanation is made with an example of storing the instructions into the instruction buffer 41 as shown in Fig. 10.

All unit buffers 241 in the instruction buffer 41 are reset and the pointers 54 and 56 are reset to row #0 (step S11). The pointer 55 is also

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result of step S14 is YES, the process proceeds to step S15.

5 The pointer 54 points to row #0 and the pointer 55 points to row #3. Also, the packing flag with a value "1" is at row #1, column #2. Accordingly, instructions INST 4 to INST 7 are read out and written into unit buffers 142₄, 142₁, 142₂, and 142₃ of the instruction buffer 42. Then the pointer 54 is incremented to point to row #1. Since 10 the starting position of the next read out is column #3, the pointer 55 remains at value 3. Then, the process passes through step S16, and returns to step S12.

15 Since INST5 stored in the unit buffer 142₁ has flags taking values of F=B=0, it passes through the selector 143₁ of the selecting circuit 43 and is outputted to the operation part 44. Since INST6 stored in the unit buffer 142₂ also has flags taking values of F=B=0, it passes through the selector 143₃ 20 of the selecting circuit 43 and is outputted to the operation part 46. Since INST7 stored in the unit buffer 142₃ has flags taking values of F=1, B=0, it passes through the selector 143₂ of the selecting circuit 43 and is outputted to the operation part 45. 25 Since INST4 stored in the unit buffer 142₃ has flags taking values of F=1, B=0, it passes through the selector 143₄ of the selecting circuit 43 and is outputted to the operation part 47.

30 Accordingly, even in a case where the VLIW instruction extends over a plurality of rows (blocks), instructions can be executed in an efficient manner.

Also, the controller 53 may be provided with certain condition such as sequences of allowed 35 instructions and an upper limit of the number of instructions and may be designed to have a function for determining whether the VLIW instructions stored

FIG. 4

